Subject : Prezoom Project

Actors Involve : The User and The System

Requirements Addressed : R0, R1

Precondition : The system has not started yet.

Typical flow :

* T0 : The user requests the system to start the prezoom project by clicking the system’s start menu.
* T1 : The system will start a new system.
* T2 : The system will prompts the user wheather to open a presentation or create a new presentation.

Edit Presentation :

* T3 : Edit the presentation can add objects.
* T4 : Edit the presentation can delete the added object.
* T5 : Edit the presentation can add attributes to an object.
* T6 : Edit the presentation can delete an attribute from an object.
* T7 : Edit the presentation can add interpolation to an object.
* T8 : Edit the presentation can modify an attribute.
* T9 : Edit the presentation can add state.
* T10 : Edit the presentation can delete state.
* T11 : Edit the presentation can modify state.
* T12 : Edit the presentation can view state.
* T13 : Edit the presentation can change the duration.
* T14 : Edit the presentation can change the mode to edit presentation.
* T15 : Edit the presentation can save the presention

If the user wants to present the presentation, the user will select start to present the presentation.

* T16 : Load presentation can move back using the timeline.
* T17 : Load presentation can move forward using the timeline.
* T18 : Load presentation can move to the first slide using the timeline.
* T19 : Load presentation can move to the last slide using the timeline.
* T20 : Load presentation can enable auto presentation using the timeline.
* T21 : Load presentation can research on visualisation of sequence of states and transitions using the timeline.
* T22 : Load presentation can move the camera to the left or the right.
* T23 : Load presentation can portion the background sheet.
* T24 : Load presentation can modify the orientation,vertical or horizontal, of the camera.
* T25 : Load presentation can change the transition.
* T26 : Load presentation,modify the interpolation.